Introduction

This course will have its first quiz on Friday, September 30, 2016 from 11:00 to 11:50 am. The quiz will be “closed notes” and “closed book” and it will cover the following materials. Please review the “Course Schedule” on the Web site for the course to see the content and slides that we have covered to this date. Students may post questions about this material to our Slack team.

• Chapter One in Lewis & Loftus (i.e., “Introduction to Computation and Programming”)
• Chapter Two in Lewis & Loftus, Sections 2.1–2.9 (i.e., “Data and Expressions”)
• Using the basic commands in the Linux operating system; editing in gvim, compiling and executing programs in Linux; knowledge of the basic commands for using git and Bitbucket.
• Your class notes and lecture slides, labs 1–4, practicals 1–4, and the handouts from lab.

The quiz will be a mix of questions that have a form such as fill in the blank, short answer, true/false, and completion. The emphasis will be on the following topics:

• Fundamental concepts in computing and the Java language (e.g., definitions and background)
• Practical laboratory techniques (e.g., editing, compiling, and running programs; effectively using files and directories; correctly using Bitbucket through the command-line git program)
• Understanding Java programs (e.g., given a short, perhaps even one line, source code segment written in Java, understand what it does and be able to precisely describe its output).
• Composing Java statements and programs, given a description of what should be done. Students should be completely comfortable writing short source code statements that are in nearly-correct form as Java code. While your program may contain small syntactic errors, it is not acceptable to “make up” features of the Java programming language that do not exist in the language itself—so, please do not call a “solveQuestionThree()” method!

No partial credit will be given for questions that are true/false, completion, or fill in the blank. Minimal partial credit may be awarded for the questions that require a student to write a short answer. You are strongly encouraged to write short, precise, and correct responses to all of the questions. When you are taking the quiz, you should do so as a “point maximizer” who first responds to the questions that you are most likely to answer correctly for full points. Please keep the time limitation in mind as you are absolutely required to submit the examination at the end of the class period unless you have written permission for extra time from a member of the Learning Commons. Students who do not submit their quiz on time will have their overall point total reduced. Please see the course instructor if you have questions about any of these policies.
Reminder Concerning the Honor Code

Students are required to fully adhere to the Honor Code during the completion of this quiz. More details about the Allegheny College Honor Code are provided on the syllabus. Students are strongly encouraged to carefully review the full statement of the Honor Code before taking this quiz.

The following provides you with a review of Honor Code statement from the course syllabus:

The Academic Honor Program that governs the entire academic program at Allegheny College is described in the Allegheny Academic Bulletin. The Honor Program applies to all work that is submitted for academic credit or to meet non-credit requirements for graduation at Allegheny College. This includes all work assigned for this class (e.g., examinations, laboratory assignments, and the final project). All students who have enrolled in the College will work under the Honor Program. Each student who has matriculated at the College has acknowledged the following pledge:

I hereby recognize and pledge to fulfill my responsibilities, as defined in the Honor Code, and to maintain the integrity of both myself and the College community as a whole.

Detailed Review of Content

The listing of topics in the following subsections is not exhaustive; rather, it serves to illustrate the types of concepts that students should study as they prepare for the quiz. Please see the course instructor during office hours if you have questions about any of the content listed in this section.

Chapter One

- Basic understanding of computer hardware and software
- Computer number systems (e.g., binary and decimal)
- Purpose for and steps of the fetch-decode-execute cycle in the CPU
- Layout of and access techniques for computer memory
- Knowledge of computer networking methods and programs
- Basic syntax and semantics of the Java programming language
- Input(s) and output(s) of the Java compiler and virtual machine

Chapter Two

- Using escape sequences in the output of Java programs
- Ways to perform input and output in a Java program
- The variety of data types available to Java programmers
- The declaration of and assignment of values to variables
- Operators and operator precedence in Java expressions
- Techniques for converting variables from one data type to another
- Computer graphics and related topics such as pixels and screen resolution
- The use of the RGB system for specifying colors in Java programs