Video Games: Designing and Coding

Oliver Bonham-Carter and Janyl Jumadinova
Dept. of Computer Science
27 July, 2017
Please log into your computer at this time
  ▶ UserLogin:
  ▶ Password:
What is a Video Game?
What Kinds of Video Games?
How to Play Video Games?
How to Create a Game?

- Design
- Development (Today’s focus)
for i in people.data.users:
    response = client.api.statuses.user_timeline.get(screen_name=i.screen_name)
    print('Got', len(response.data), 'tweets from', i.screen_name)
    if len(response.data) != 0:
        ldate = response.data[0]['created_at']
        ldate2 = datetime.strptime(ldate, '%a %b %d %H:%M:%S +0000 %Y')
        today = datetime.now()
        howlong = (today - ldate2).days
        if howlong < daywindow:
            print(i.screen_name, 'has tweeted in the past', daywindow,
            totaltweets += len(response.data)
            for j in response.data:
                if j.entities.urls:
                    for k in j.entities.urls:
                        newurl = k['expanded_url']
                        urlset.add((newurl, j.user.screen_name))
                else:
                    print(i.screen_name, 'has not tweeted in the past', daywindow)
Let’s Get Started!!

CODESTERS
Coding in Your Classroom

www.codesters.com
(use your browser!)
References

- www.codesters.com
- www.hourofcode.com
- www.tynker.com
- www.unity3d.com/learn